

## Software Engineer

### Education

**University of Iowa** 2024  
Iowa City, IA  
*BSE Computer Science & Computer Engineering*

### Skillset

#### Interpersonal

- Bilingual
- Leadership, Teamwork
- Collaboration, Creative
- Adaptability, Analysis

#### DevOps

- GitHub, GitLab, Jenkins
- Gradle, Maven
- Docker
- Grafana

#### Java

- JUnit, Spring Boot, FX
- Serialization
- Multithreading
- Containerization

#### C & C++

- Squish (Froglogic)
- Testing, Debugging
- Embedded Systems
- Microcontroller Prog.

#### JavaScript

- npm, Yarn
- JSX, TSX
- VS Code
- Node.js, React.js

#### HTML & CSS

- Tailwind.css
- Bootstrap
- SASS, SCSS

#### Databases

- mySQL
- Firebase

### Experience

Recent graduate with experience in various areas of software engineering, including a concentration in design, development, and implementation of software for embedded systems and related technologies. Expanding and strengthening toolset with front-end development and design of web-applications.

#### *Product Engineer Intern – Embedded Applications*

##### **John Deere – Dubuque, IA** May 2022 – August 2022

- ◇ Developed and integrated a graphical user interface (GUI) for testing Obstacle Intelligence program assignments using Python scripts within the Squish IDE.
- ◇ Enhanced the REST API using Java to expand behaviors and functions accessible within the GUI, enabling more accurate simulation behavior.
- ◇ Collaborated daily with a Scrum team to discuss and meet deadlines efficiently and effectively, gaining insights into the product development process.

#### *IT Student Support Specialist – Network Troubleshooting*

##### **University of Iowa – Iowa City, IA** May 2022 – May 2024

- Installed, configured, and troubleshooted hardware and software issues for end-users promptly and efficiently.
- Imaged, deployed, and provided technical support for hundreds of desktops, laptops, printers, and networked devices within the college.
- Managed and updated the inventory of IT devices and resources across various buildings on campus.

#### *Bartender, Private Event Staff – Cocktail & Late Night Specialty*

##### **ReUnion Brewery, ... – Iowa City, IA** Dec 2019 – May 2024

- Maintained the highest standard of service throughout the establishment and provided management and patrons with resourceful solutions.
- Flawlessly fostered an enjoyable environment for guests on any occasion.

### Projects

#### *Digital Smart Thermometer*

- Designed and programmed an Arduino Uno with an ATmega328P, LCD 1602 Module, HW-131 Power Supply Module, and a temperature sensor to meet design specifications.
- Designed and implemented a web application to display and demonstrate live temperature readings alongside live weather forecasts for a given location using the OpenWeather API.